

# Mellotron Sounds for the Motif XF

Many thanks for your interest in sounds for the Motif from uk-music.

## **1. Content**

1 user voice

2 user waveforms

appr. 47 MB samples

**File: Mellotron1.X3A** (contains the voice „Mellotron1“ at **USR 4 A1** and factory presets at all other places)

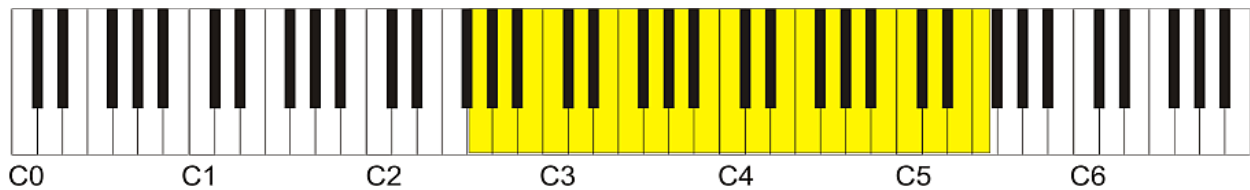
## **2. Description**

The **voice** consists of four elements.

Elements 1 and 2 are active if all AFs (assignable funktion buttons) are disabled. This way you have a mellotron choir layered with a string ensemble from the Motif.

If AF1 is active you can hear a split sound with mellotron flute and string ensemble.

The mellotron sounds are in the range G2-F5 (s. picture below.).



You can find the mellotron samples at

<http://leisureland.us/audio/MellotronSamples/MellotronSamples.htm>

The permission of the author to use the samples for free Motif sounds has been granted.

### 3. Installation

Here is a description of the process for loading a single **voice**. You can find more information regarding other methods for loading further below.

- 1) Make a **Backup** of all your data on the Motif XF (all file; \*.X3A).
- 2) Unpack the zip archive and copy the file „**Mellotron1.X3A**“ from your computer to an USB-stick (which you normally use with the Motif)
- 3) Connect the USB-stick to the Motif and from the voice mode choose the **FILE**-menu.
- 4) In the lower area of the screen choose the type **voice**.
- 5) Navigate with **cursor up** to the upper area of the screen and choose the file „**Mellotron1.X3A**“.

Press **Enter** and then **USER 4** and choose „**Mellotron1**“.

Leave the upper area of the screen with **cursor right** (**very important since otherwise you would alter the settings!!!**). Now you are in the lower area again and you can make settings for the destinations of the data.

- 6) In the lower area at the left you can choose **where to store the preset (USR1 to USR4 and the number of the preset)**.

In the lower right area you can specify the place for the **user waveforms** (incl. keybanks and samples – see table).

	USR → USR FL1 → FL1 FL2 → FL2	USR → FL1 FL1 → FL1 FL2 → FL2	USR → FL2 FL1 → FL1 FL2 → FL2
User waveforms in:	SDRAM	FL1	FL2

- 7) Load the data with **SF2 (Load)**.

#### 4. Additional informations

- a) With **Integrated sampling** you can have a look at the data in the SDRAM if you have chosen to put the data there.  
Please, don't forget to copy the waveforms to a flash board before you power down the Motif (**Integrated sampling ->Job ->Other ->Copy to flash memory**). This way the data are available next time you switch on the Motif.  
With **Utility ->Flash** you can have a look at the content of the flash board(s) for the case you have chosen to save the data there.
- b) If you'd like to load the **voice** again and the waveforms are still in the flash memory you should choose **FL1/FL2 „None“** to avoid duplicate loading of the waveforms.
- c) There are other ways possible to get the data to the Motif XF.  
Some of them are described in the following table:

Load as ...	pros	cons
<b>All</b>	Fast and easy; all data can be loaded in one step	The complete user memory is replaced by the new data; all user data that you have loaded before are lost
<b>All voice</b>	Fast and easy for loading all <b>voices</b> in one step	All user data of all user banks are replaced by the new data; existing content of all user banks is replaced
<b>1 bank voice</b>	Fast and easy for loading all <b>voices</b> of one user bank in one step	All user data of the bank chosen as destination are replaced by the new data; existing content of this bank is replaced
<b>voice</b>	You can specify where the <b>voice</b> is to be stored exactly; other existing user data are not lost	Requires more effort since you have to do it for every <b>voice</b> you'd like to load

Generally the process of the other ways is similar to the steps for loading one voice described in point 3.

A backup of all data before loading new sounds is always necessary.